Module Title	The Making of Place
Course Title	PG Dip Town and Country Planning MA Town and Country Planning MA Town and Country Planning MA Urban Design and Planning PG Dip Chartered Town Planner MA Chartered Town Planner MA Chartered Town Planner (Urban Design)
School	□ ASC □ ACI □ BEA □ BUS □ ENG □ HSC ☒ LSS
Division	Urban Environment and Leisure Studies
Parent Course (if applicable)	MA Town and Country Planning
Level	7
Module Code (showing level)	UEL_7_TMP
JACS Code (completed by the QA)	
Credit Value	20 credits
Student Study Hours	Contact hours: 36 Student managed learning hours: 164
Pre-requisite Learning	None
Co-requisites	None
Excluded combinations	None
Module co-ordinator	Staff Name: Dr Antonia Noussia Email anoussia@lsbu.ac.uk
Short Description (max. 100 words)	Place making is central to successful spatial planning and this module introduces students to principles and processes for creating high quality and inclusive places. Planners must be able to visualise possible futures for sites in such a way that is positive and imaginative and can guide and stimulate the ideas of others who might implement them. The module focuses on an area of London that has undergone radical change and is the subject of complex and intense pressures for development. Students will be asked to analyse the area and then to prepare, visualise and justify their ideas for its future.

Aims	The module aims to provide students with an understanding of the processes that shape places and an introduction to the skills that they will need to effectively contribute to urban design in the context of urban planning and development. Through focussing on the design process the module also aims to give students confidence and skill in putting forward ideas for the design and development of sites in a way that is credible and contextually appropriate. This will be supported by the teaching of relevant computer-aided design skills.
Learning Outcomes (4 to 6 outcomes)	 At the end of the module a student will be able to Describe the basic principles of urban design and its operation in the planning system Discuss and analyse the issues to consider in the creation of pleasant and user friendly places Assemble and collate information about sites and their development Present their ideas in written and graphic form Use computer aided-design skills to create 2D and 3D plans To present a outline project management plan outlining key tasks and milestones
Employability	Students successfully completing this module will be able to demonstrate that they are able to practise the basics of urban design in the context of the planning system and will be better equipped to work in this fields. The module will also allow students to develop other skills that are valued in the workplace, such as computer-aided design skills and the ability to work as part of a team.
Teaching and learning pattern	Contact hours includes the following: (please click on the checkboxes as appropriate) ✓ Lectures
Indicative content	Lectures will introduce the subject matter of the module to students and provide a clear outline of key themes and relationships of urban design to the arts, society, development process, technologies and the elemental world of earth, air, water and sunlight. Through the project work the module will also cover: appraisal of the character of the site and its

	context, the interpretation of the various pressures and constraints on the future of the site and the way in which these are resolved into a coherent 'vision' for the site. The project will not require detailed financial appraisal nor will it require detailed architectural design but the ideas that are put forward will need to be sensitive to the feasibility of the development and the way in which it responds to the community regeneration and environmental agendas for the area.
Assessment method (Please give details – of components, weightings, sequence of components, final	Formative assessment: 'Crits' - where work in progress is formally presented and reviewed - and discussion with tutors and colleagues of work in progress are an essential part of the learning process. Class exercises will help students develop computer-generated design skills.
component)	Summative assessment: The module will be assessed by two pieces of coursework: • Coursework 1:an historical and analytical report - how has the place evolved, what is its form and character, its constraints and opportunities. This will be delivered by students working in small groups (2500 words or equivalent) (50%)
	 Coursework 2: Report; this poses the question what will this place become, how might it change and in what form, and will require imaginative and future orientated practical vision and expression. The report should include an outline project management plan with key tasks and milestones. This will be prepared by each student (2500 words or equivalent) (50%)
Indicative Sources (Reading lists)	Adams, D. and Tiesdell, S., (2012) Shaping Places: Urban Planning, Design and Development. Routledge.
	Carmona, M., Heath, T., Oc, T. and Tiesdell, S., (2012) <i>Public places-Urban spaces</i> . Routledge.
	Carmona, M. and Wunderlich F. (2012) Capital Spaces. The multiple complex public spaces of a global city, Routledge, London
	Farr, D. (2008) Sustainable Urbanism: Urban Design With Nature, John Wiley and Sons, Hoboken.
	Firley, E. and Grön, K., (2014). The Urban Masterplanning handbook. John Wiley & Sons.
Other Learning Resources	The University's Moodle Virtual learning Environment (VLE) is a key portal for on-line access to additional resources and tutor dialogue.